

GUIDE TO EZ BACCARAT

EZ Baccarat® is played the same way as traditional baccarat. EZ Baccarat eliminates the 5% commission after every winning Bank hand without modifying any of the existing drawing rules of the standard game.

Instead of taking a commission when the Bank wins with a total of 7 consisting of 3 cards - the Bank hand is a "push" or "barred." The Player hand and Tie bets lose, as normal.

DRAGON 7™ & PANDA 8™

The Banker wins with a 3-card total of 7 (called Dragon 7); and optional bets made on this winning outcome are paid 40 to 1. The Banker side is a "Push". All other bets lose.

The Player wins with a 3-card total of 8 (called Panda 8); and optional bets made on this winning outcome are paid 25 to 1. The Player side is paid even money. All other bets lose.

- 1: The object of the game is the same as regular baccarat i.e. to have the highest total point hand, the highest hand being a natural (two-card) 9. All face value cards and ten value cards have a point value of zero, and Aces have a point value of 1. The card point values are summed, and the tens column of the total count is ignored
- 2: The customer makes a wager on the "Player" hand, the "Banker" hand, a tie hand or combinations of the above
- 3: The customer can optionally place an insurance side bet on the "Dragon" a three card winning Banker hand totalling 7 - called the Dragon 7 bet
- 4: The house rules determine who is allowed to remove cards from the shoe the order of selection of customers permitted to remove cards from the shoe and whether the cards are dealt face down or face up

5: Two cards are dealt to each of the Player and Banker alternatively, starting with the Player. The Player hand is resolved first

- If either the Player or the Banker hand achieve a total of 8 or 9 on the initial deal (known as a 'natural'), no further cards are drawn
- If neither Player or Banker hand has an 8 or a 9, play proceeds as follows:
If the Player hand has a point value of 5 or less, an additional card is dealt to the Player hand. If the Player hand has an initial total of 6 or 7, he stands

6: The Banker hand is then resolved according to the table below where S = the Banker does not take a card "stands" and H = the Banker does take a card "hits"

Banker's Score	Player's Third Card									
	0	1	2	3	4	5	6	7	8	9
6	S	S	S	S	S	S	S	S	S	S
5	S	S	S	S	S	S	H	H	S	S
4	S	S	S	S	H	H	H	H	S	S
3	S	S	H	H	H	H	H	H	S	S
2	H	H	H	H	H	H	H	H	S	H
1	H	H	H	H	H	H	H	H	H	H
0	H	H	H	H	H	H	H	H	H	H

- 7: After the cards have been drawn according to the game rules, the hand with the highest point total wins, except if the winning Bank hand is a "Dragon"
- 8: If the Banker hand is a Dragon i.e. wins with a three-card total of 7, the Banker hand is a push, the Player and Tie hands lose and the Dragon 7 bet wins. No commissions are paid on winning Bank hands. The Dragon 7 bet loses at all other results
- 9: If both the Player and Banker hand has the same point total, the hand is a push and the tie bet wins
- 10: Bets on the Player and Banker hands pay even money, except the "Dragon" that pushes. If the Player and Banker hands tie, the wagers on these hands are a push. The tie bet pays 8:1. The Dragon7 side bet pays 40:1

See Table Games for Official Rules.